## LBESPA Continuing Education Requirements

### Each licensee is required 10 clock hours each license period, July 1-June 30:

- 5 of the 10 hours must be DIRECTLY related (i.e. diagnosis and treatment) to the scope of practice of the professional
- The other 5 hours may be related to practice of the professional
- NOTE: Professional Development provided by your place of employment regarding your job responsibilities/duties may not be considered directly related or related to the practice of the professional (SLP or Audiology).

## **Examples of Directly Related Subjects:** AUD:

- Hearing & balance assessment & management including but not limited to hearing aids, assistive listening devices, cochlear implant, tinnitus, etc.
- Telepractice/teletherapy for programming hearing aids/devices
- Cognition
- Ethics in clinical decision making

#### SLP:

- Voice Therapy
- Improving Cognition
- AAC
- Swallowing
- Receptive and expressive language to include phonology, morphology, syntax, semantics, pragmatics, prelinguistic communications, paralinguistic communication and literacy in speaking, listening, reading and writing;
- Creating teletherapy materials for intervention
- Ethics in clinical decision making

## Examples of Related Subjects (AUD & SLP):

- Billing, Coding, & Reimbursement
- Telepractice/teletherapy other than creating therapy materials (SLP) or device programming (AUD)
- Ethics (General)
- Supervision
- IEP/goal writing
- Documentation
- Cultural Competence

#### SLP:

- Behavioral Management/Crisis
  Intervention
- Speech Re-Evaluation Process or RTI Process
- Handling End of Life Conversations

# Topics that are related to job responsibilities/duties that DO NOT count towards CEUs (AUD & SLP):

- Stress Management
- Mindfulness
- Team Building
- Policies/Procedures of Pupil Appraisal
- How to create your schedule
- Attendance Logs
- Caseload Management
- Behavior
- Compass
- TS Gold
- Moodle/Google Classroom
- IRLA-unless specific to SLP (i.e. phonics component)
- Marketing

Last Updated: Sept 2023